

Tournament Rules

Team/Players: Each team consists of 10 players. However, teams are allowed to play with a minimum of 8 players. No picking up or trading players once roster is set.

- If a team has ANY high school student on it, the team must register in the High School Division.
- Any Middle School team can register for the High School division.

Game Start: Balls will be on the middle field line. Players must place their foot on the baseline and wait for the go signal. They may race and grab the balls and must return to the baseline to begin throwing balls.

Match Length: Two teams will play a best-of-3-games match. The first team to win 2 games wins the match. A team wins by knocking out all the opposing team's players. Teams will switch sides at the end of each game. This is a single-elimination tournament, so the team that loses the match is officially knocked out of the tournament.

Playing Field: Games will be played on 16 courts. All courts will be clearly labeled.

Game Play:

- To get someone out:
 1. Hit an opposing player with the dodgeball
 2. Catch the ball an opposing player has thrown
- When you are out, form a single-file line on the side of the field
 - If a teammate catches a throw from the opposition, the player at the front of the line may re-enter the game.
- All balls that hit the ground are dead
- You may use the dodgeball to deflect an opponent's throw
 - However, if you deflect the ball into another teammate (without hitting the ground), he is out.
 - If a deflected ball is caught (without hitting the ground) the thrower is out
- Active Players may not leave the field to retrieve balls. People on the sidelines will roll them back into play.
- If a ball hits one person and is caught by a teammate without hitting the ground, both players are safe. The opposing player who threw the ball is out.
- The ENTIRE BODY is free to hit
 - This means if someone accidentally gets hit in the head, they are out. However, if it appears that a player is deliberately aiming for heads, the ref is to warn the player once, and eject him if there is further misconduct.

Holding Dodgeballs: Each player may hold two balls (max). There is a 15 second time limit to hold the balls. A team may never hold all the balls- at least one must be given to the other team.

Prizes:

Middle School Winning Team - \$200 and High School Winning Team - \$500